## COURSE OUTCOME MATRIX COURSE SYLLABUS PART 2 of 3

		1 7111 2 01 0					
Course Number and Title	ninology						
Credit Hours 3							
Course Investigates the theories Description	of crime, including a review of the	e various types, causes	, consequences, and controls of human b	ehavior.			
Prerequisite(s) SO 200 Sociology and/or Corequisite(s)  Required Textbooks/References/Course	Materials:						
Criminology	11th	Siegal	Cengage	0495912468			
General Education Outcomes  1 Utilize written and verbal language t verbal language, and information ted		ation, incorporating a va	ariety of technologies, such as text, data,	and images (written language,			
2 Identify and interpret relevant inform	ation in order to formulate an opin	ion or conclusion (critic	al thinking).				
3 Demonstrate and communicate computational methods and mathematical reasoning in a variety of formats (using words, tables, graphs, mathematical equations, etc., as appropriate) (quantitative literacy and fluency).							
4 Communicate in appropriate ways w	ith those who are culturally divers	e (intercultural compete	ence).				

	Program/Department Outcomes
1	Students use critical thinking skills to identify facts and evidence in order to make decisions and apply the law.
2	Students locate and interpret laws applicable to the specific situation.
3	Students effectively document and write reports based on facts and evidence.
4	Students identify effective communication skills and ethical behaviors in a diverse society.
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	Course Outcomes (CO)	Bloom's Domain for CO (C, A, P), Category, and Level	Program/ Department Outcome(s)	Written Language	Verbal Language	Information Technology	Critical Thinking	Quantitative Literacy and Fluency	Intercultural Competence
1	Demonstrates understanding of the concepts of crime, law and criminology.	C – Applying - 3	1	1	0	0	1	0	0
2	Demonstrates understanding of the various theories' crime causation and theories of crimes.	C – Applying - 3	1	1	0	0	1	0	0
3	Compare and Contrast the various theories of crime causation and crimes.	C – Analyzing - 4	1	1	0	0	1	0	0
4	Demonstrate understanding of the different crime typologies.	C – Applying - 3	1	1	0	0	1	0	0
5	Distinguish between the various theories within Criminology.	C – Understanding - 2	1	1	0	0	1	0	0
6									
7									
8									
9									
10									

Bloom's Domain Legend
C = Cognitive
A = Affective

P = Psychomotor

General Education Outcome Legend
2 = Included and Measurable
1 = Introduced and/or Minimally Addressed and Not Measurable

0 = Not included

Approved: May 2021

Reviewed: November 11, 2021