COURSE OUTCOME MATRIX COURSE SYLLABUS PART 2 of 3

Course Number	and Title SO 200: Introduction to	Sociology		
Credit Hours	3			
Description	(Approved for Marshall University Marshall		placed on examining groups and the	impact of groups on
and/or	None			
Corequisite(s)	None bks/References/Course Materials:			

General Education Outcomes	
Utilize written and verbal language to discuss and comprehend information, incorporating a variety of technologies, such as text, data, and images (written language	e,
verbal language, and information technology).	
Identify and interpret relevant information in order to formulate an opinion or conclusion (critical thinking).	
Demonstrate and communicate computational methods and mathematical reasoning in a variety of formats (using words, tables, graphs, mathematical equations, etc., as appropriate) (quantitative literacy and fluency).	

	Program Outcomes
1	Students demonstrate competence in the social science subject area(s).
2	Students analyze written and verbal content and respond with informed interpretations.
3	Students assess opinions, arguments, and conclusions of others in order to form a constructive judgment, defense, or rebuttal.

4 Communicate in appropriate ways with those who are culturally diverse (intercultural competence).

	Course Outcomes (CO)	Bloom's Domain	Program	Written	Verbal	Information	Critical	Quantitative	Intercultural
		for CO (C, A, P),	Outcome(s)	Language	Language	Technology	Thinking	Literacy and	Competence
		Category, and Level						Fluency	
1	Explain the impact of social processes (social institutions, social structure, culture, groups, etc.) on the lives of individuals.	C-Evaluating (5)	1, 2, 3	2	1	1	2	1	2
2	Define and apply fundamental sociological theories and concepts to human behavior.	C-Remembering (1)	1, 2, 3	2	1	1	2	0	2
3	Identify patterns and causes of social inequality in the United States related to social class, race and ethnicity, and gender.	C-Remembering (1)	1, 2, 3	2	1	1	2	0	2

Bloom's Domain Legend

C = Cognitive
A = Affective
P = Psychomotor

General Education Outcome Legend
2 = Included and Measurable
1 = Introduced and/or Minimally Addressed and Not Measurable

0 = Not included

Approved: Reviewed: October 14, 2021 November 5, 2021 Reviewed: August 17, 2022