Course Number and Title	SO 210 Appalachian Studies

Credit Hours	3

Course Description	Examines the history and cultural heritage of the people of the Appalachian region.

Prerequisite(s) and/or Corequisite(s)	None

Required Textbooks/References/Course Materials:

Appalachia: A History		John A. Williams	The Univ. of North Carolina Press	0807853682

	General Education Outcomes
1	Utilize written and verbal language to discuss and comprehend information, incorporating a variety of technologies, such as text, data, and images (written language, verbal language, and information technology).
2	Identify and interpret relevant information in order to formulate an opinion or conclusion (critical thinking).
3	Demonstrate and communicate computational methods and mathematical reasoning in a variety of formats (using words, tables, graphs, mathematical equations, etc., as appropriate) (quantitative literacy and fluency).
4	Communicate in appropriate ways with those who are culturally diverse (intercultural competence).

	Program Outcomes
1	Students demonstrate competence in the social science subject area(s).
2	Students analyze written and verbal content and respond with informed interpretations.
3	Students assess opinions, arguments, and conclusions of others in order to form a constructive judgment, defense, or rebuttal.

	Course Outcomes (CO)	Bloom's Domain for CO (C, A, P), Category, and Level	Program Outcome(s)	Written Language	Verbal Language	Information Technology	Critical Thinking	Quantitative Literacy and Fluency	Intercultural Competence
1	Discuss various social problems in historical and contemporary Appalachia, including the causes, opposition, and consequences.	A-Receiving Phenomena (2)	1, 2, 3	2	1	1	2	1	2
2	Define and apply fundamental sociological theories and concepts to the development of the Appalachian region.	C-Creating (6)	1, 2, 3	2	2	2	2	1	2
3	Explain the impact of social processes (social institutions, social structure, culture, groups, migration, etc.) on the lives of individuals in the Appalachian region.	A-Responding to Phenomena (2)	1, 2, 3	2	2	2	2	1	2

Bloom's Domain Legend
C = Cognitive
A = Affective
P = Psychomotor

General Education Outcome Legend
2 = Included and Measurable
1 = Introduced and/or Minimally Addressed and Not Measurable
0 = Not included

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